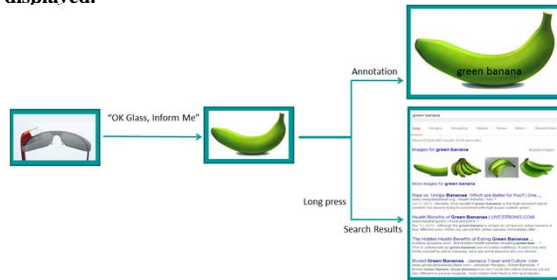


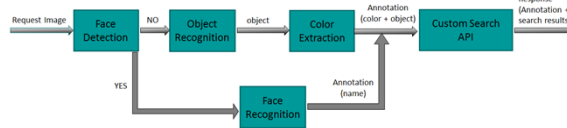
### Introduction

Our project Mini Jarvis, in reference to Marvel's Iron Man, is an easy to use, prototype glassware which identifies a particular face or object in the camera preview and provides live annotation. Furthermore, with a long press on the touchpad, Google search of the selected annotation is displayed.



### Inside the Server

- ❖ Face detection is done by OpenCV haarcascade classifiers.
- ❖ For face/object recognition the system must be trained and the face/object should be in the database (file system). The identified face/object is enclosed within a rectangle.
- ❖ For color extraction, the image within the rectangle is rescaled to 32X32. The most dominant color is found by iterating through the pixels of the rescaled image.
- ❖ Including the color of the object along with the object identified returns more relevant search results.

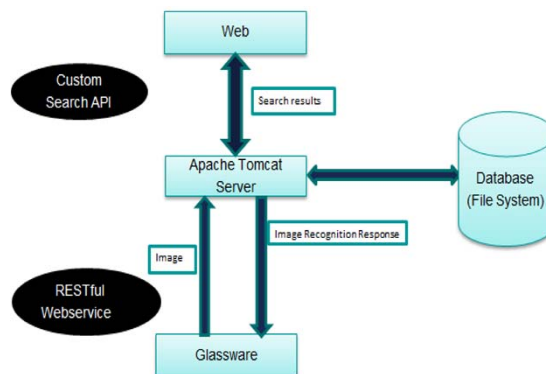


### Softwares Used

- ❖ Glassware is built using Android SDK add-on Glass Development Kit (GDK).
- ❖ Server side code is developed in Java technology using Eclipse Juno IDE.
- ❖ RESTful webservice is in Java with the JAX-RS reference implementation Jersey. REST (Representational State Transfer) is an architectural style which uses HTTP protocol for the CRUD operations (GET, POST, PUT and DELETE).
- ❖ Web service has JSON request and response and is deployed in Apache Tomcat 7, an open source software implementation of the Java Servlet and JavaServer Pages technologies.
- ❖ OpenCV Library or Open Source Computer Vision is a software library for computer vision. It is cross-platform and mainly written in C++. It has interfaces for Java.
- ❖ Google Custom Search API returns JSON response of search results for the annotation. The API allows 100 free requests per day. The response depends on the query parameters.

### Architecture

- ❖ Glassware takes images every 10 seconds.
- ❖ Image is sent to the server by RESTful web service.
- ❖ Server does face/object detection and recognition using face/object trained XML files and color extraction to formulate the annotation required for google search
- ❖ Server retrieves search results using Google Custom Search API
- ❖ Image recognition response is formed by the annotation and search results
- ❖ Annotation is displayed on the glassware.
- ❖ Long press by the user yields search results.



### Training

- ❖ Training requires two types of samples: positive and negative.
  - Positive- images that contains the object.
  - Negative- images which does not contain the object.
- ❖ For training-: 1500 positive and 600 negative samples.
- ❖ Training done by *train\_cascade* utility of OpenCV which creates an XML that consolidates information from all the 2100 images. Positive samples are created by *create\_samples* utility. Negative samples has to be created manually.
- ❖ More stages of training yields more accurate results. Having 20-25 stages of training is recommended. Higher stages take longer to train.
- ❖ We trained for one object, banana, and one person, Anthony.

### Screenshots



### Future Work

- ❖ Multiple simultaneous annotations.
- ❖ Optimize the request-response time from server.
- ❖ Reverse image search along with annotation.
- ❖ Train more objects/faces and with better accuracy.

### References

- ❖ <https://developers.google.com/custom-search/json-api/v1/overview>
- ❖ <https://developers.google.com/glass/develop/>
- ❖ <http://coding-robin.de/2013/07/22/train-your-own-opencv-haar-classifier.html>

### Acknowledgments

Special thanks to Ivan Seskar, Roy Yates and Shridatt (James) Sugrim for their guidance.

### Challenges Faced

- ❖ Training takes several days to complete
- ❖ Accuracy of the training and color extraction
- ❖ Over-heating of the Glass
- ❖ Delay in response from server
- ❖ Glass has frequent updates which can cause code to fail

